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3	"I realised it was a	different kind of culture to other sports": An exploration of sport
4	psycho	ology service provision and delivery in Gaelic games
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21 Abstract

In this article, we present two studies that provide the first evidence on sport psychology services in Gaelic games. In Study 1, 36 participants providing support for mental aspects of performance in Gaelic games completed a survey that ascertained an initial insight into practitioners and the services they provided in this context. Findings of Study 1 suggested considerable engagement with psychology support in Gaelic games, but also highlighted a range of challenges with service delivery. In Study 2, we interviewed 11 sport psychology consultants to understand the active ingredients that contribute to context-driven sport psychology in Gaelic games and the role of contextual intelligence. Findings from Study 2 offered insights into how participants shaped their services to the context and how the active ingredients for effective service delivery, including working alliances, buy in, and engagement with individuals within the performance environment, could be enabled or constrained in this context.

Keywords: sport psychologist; accreditation; professional development; supervision; coaching.

34 Introduction

Successful applied sport psychology service delivery involves much more than knowledge of specific interventions – it also demands understanding of: how a sport environment operates; why this is the case; and how a sport psychology consultant (SPC) can fit into, and deliver services successfully within, that environment (Schinke & Stambulova, 2017). Context, defined as the events and processes that characterise a specific situation and influence behaviour (Reber, 1995), is integral to effective service delivery and can have significant, wide-ranging impacts for SPCs. As Schinke and Stambulova (2016) point out, context has the potential to inform the "what (i.e., content), how (e.g., strategies, tools, assessment instruments), and why (e.g., theoretical frameworks, "local" research, professional philosophy)" of how practitioners work with their clients (p. 56). Although there is a recognised need to consider context in the delivery of applied sport psychology services (Storm & Larsen, 2020) and a SPC's services should be context-sensitive to be effective (Cotterill et al., 2016), the role of context in applied sport psychology service delivery is often overlooked (Hacker & Mann, 2017). To better understand the role of context in applied sport psychology, we explored the delivery of sport psychology services within a specific context – Gaelic games.

Gaelic Games

Gaelic games are traditional Irish sports played in over 2000 clubs in Ireland and more than 450 clubs across the globe (GAA, 2023). Three national governing bodies (NGB) are responsible for governing Gaelic games; the Gaelic Athletic Association (GAA) governs the sports of men's Gaelic football and hurling (a stick and ball game), as well as handball and rounders; camogie, the women's equivalent of hurling, is governed by the Camogie Association; and the Ladies Gaelic Football Association governs ladies Gaelic football. Gaelic games have a community-driven, volunteer ethos. Club-level activity seeks to foster participation and nurture a lifelong commitment to Gaelic games, while the 'talent' and 'elite/high performance' pathways aim to support players to

reach their potential and attain excellence at inter-county level (i.e., regional), the elite level of the sports (GAA, 2022). Amateurism is central to Gaelic games, but the time being invested by inter-county players is considered generally to be on par with professional athletes; these players often dedicate over 30 hours per week to their sport (Kelly, 2018) and are considered "professional in most respects except the capacity for rest" (Moran, 2001, p. 280). The government provide funding to inter-county players to aid their development and recognise their contribution to Irish society, while the financial outlay for preparing teams for inter-county competitions is also significant, with over €2 million (>\$2.2 million US) spent by some counties in 2022 (Cormican, 2022). Thus, despite its amateur ethos, there are parallels between elite, inter-county Gaelic games and other (semi-)professional sports nationally and internationally due to the elite performance pathway, competition structures, and significant amounts of time being invested by players.

Sport psychology services have been provided in Gaelic games for at least 25 years (MacIntyre et al., 1998) and more than one in two players at inter-county level have reported regular access to sport psychology support (Gaelic Players Association [GPA], 2023). While sport psychology is key to player development at all levels, as detailed in the framework for sports science produced by the Gaelic Games Sport Science Working Group (GGSSWG; Lane et al., 2023), no published literature exists on applied sport psychology within Gaelic games (Author 1 et al., under review). This lack of evidence is problematic, especially for trainees, who express a desire to know more about applying knowledge and skills learned in the contexts they practice in and how to overcome challenges encountered (Hutter et al., 2015). Based on literature that has developed on the psychology of Gaelic games (Author 1 et al., under review), SPCs working in these sports are likely to encounter unique challenges due to cultural, structural, and contextual features of Gaelic games. For instance, researchers have suggested that susceptibility to burnout could be heightened due to limited off-season periods (Turner & Moore, 2016) and the intense, professional-like demands at

the elite level (Hughes & Hassan, 2017). Likewise, Sheehan et al. (2018) proposed that student-athletes who play at inter-county level could face more intense demands compared to elite student-athletes in other sports, as they could line out for multiple teams (i.e., club, university, and inter-county) during the academic year (Sheehan et al., 2018). With these idiosyncrasies in mind, investigating sport psychology service delivery in Gaelic games could provide new insights into what services SPCs deliver in this context, how they deliver them, and if and how their services are sensitised to context.

The Field of Sport Psychology in Ireland

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Given the importance of professional accreditation and ensuring the quality of services in sport psychology (e.g., Keegan & Cotterill, 2020; Schinke et al., 2018), we provide a brief overview of the Irish sport psychology landscape, the main location in which Gaelic games are played. In Ireland, differences exist in sport psychology credentialing, with the topic being one that has recently come under scrutiny in the media (Kearney, 2023). In Northern Ireland, the term "sport and exercise psychologist" is protected by the UK's Health and Care Professionals Council (HCPC), but there is no such protection in place in the Republic of Ireland. Thus, a practitioner in Northern Ireland can embark on a training pathway to legally use the term "sport and exercise psychologist", but there is no legal protection for this term in the Republic of Ireland. The Sport Ireland Institute (SII) provides accreditation for individuals offering sport science support, including in psychology, to elite Irish athletes based on certain criteria (i.e., Masters qualification in a discipline, 1600 hours of service delivery, one case study), yet this pathway falls short of other sport psychology credentialing systems internationally (e.g., BASES, FEPSAC - Schinke et al., 2018) due to the absence of a supervision requirement. As the situation in the Republic of Ireland regarding credentialing and quality control is not dissimilar to many other countries, an investigation of sport psychology in Gaelic games could have implications that transcend Ireland, as professional bodies

around the world without formal sport psychology accreditation could be encouraged to reflect on the adequacy of the current systems that they have in place and be inspired to develop appropriate guidelines and standards of practice.

The Research

In this article, we present two studies conducted to gain an in-depth understanding of applied sport psychology service delivery in Gaelic games as part of a larger programme of research undertaken to aid the development of a sport science framework for Gaelic games (Lane et al., 2023). We adopted a co-design approach, whereby academics collaborated with members of the GGSSWG to design the project. Partnering with relevant knowledge-users can improve research quality by producing better research questions, creating novel and conceptually richer knowledge, and enhancing impact (Smith et al., 2023). The co-design process involved meetings over a 6-month period between the: first author, who herself was a Gaelic games player and had extensive knowledge of the sport psychology landscape in Ireland; second author (GGSSWG chair); and GGSSWG's sport psychology sub-group lead. Through this process, we developed a research agenda that addressed the needs identified by the GGSSWG and that could extend theoretical and applied understanding of sport psychology service delivery.

In Study 1, we sought to provide the first analysis of sport psychology provision in Gaelic games. Our objectives were to: (a) profile the field of practitioners providing support for mental aspects of performance in Gaelic games; (b) establish what services these practitioners are providing and how these are being delivered; and (c) explore their perceptions of, and views on, sport psychology in Gaelic games. In Study 2, we sought to further explore applied sport psychology practitioners' experiences of delivering services to understand the role of context for sport psychology service delivery in Gaelic games. These studies complement each other, helping the reader to gain insight into the practitioners providing psychological support in Gaelic games, the

services they provide, and how these are delivered. In turn, the findings could add to theoretical understanding of applied sport psychology by documenting interactions among factors that influence service delivery (e.g., SPC, athlete, relationships, and context). In addition to having applied implications for sport psychology in Gaelic games, the findings could be transferable (Smith, 2018) to other contexts that share similarities with Gaelic games, such as sports with a development pathway and those that maintain an amateur ethos despite having (semi-)professional-like performance environments. Furthermore, the combined findings from Study 1 and 2 could allow people in other contexts to reflect on their situation and consider how they might adjust services.

Study 1

Methods

In Study 1, we used an online survey to collect data about the participants' backgrounds and professional practice, and to explore their general views on sport psychology service delivery in Gaelic games. Data were collected within an interpretivist framework (Tamminen & Poucher, 2020), as we focused on exploring participants' experiences and perceptions of sport psychology in Gaelic games.

Participants and Recruitment

Informed by our co-design meetings, individuals providing "support for mental aspects of performance" in Gaelic games were invited to take part in Study 1 in March-June 2022. This terminology was used purposefully to reach a diverse range of practitioners, spanning registered practitioner sport psychologists to individuals providing what would be regarded as sport psychology services under other titles, which occurs in other countries (Sanchez et al., 2005; Feddersen & Ryom, 2022). Following ethical approval from the first author's institution, we recruited eligible participants via: (a) an email sent to all 30 Sport Ireland Institute (SII) practitioners

accredited in psychology, academics responsible for coordinating postgraduate programmes in sport psychology in Ireland, all three Gaelic games NGBs, and a player representative body (GPA); and (b) a recruitment message posted on the first author's social media profiles. Thirty-six participants consented and took part (female n = 15, male n = 20, male and female n = 1; M = 40.89 years, SD = 9.37). All participants described themselves as White and were mainly White-Irish (n = 32).

Materials

We designed the survey (available on request) to collect data on: (a) *the practitioners'* backgrounds (education, experience, professional accreditation status, title used – the *who*); (b) their professional practice (information on services delivered in Gaelic games; continuous professional development [CPD]; and personal values, theoretical paradigm, dominant model of practice, intervention goals, and intervention techniques and methods - Poczwardowski et al., 2004 – the *what, how*, and *why*); and (c) their general views on service delivery in Gaelic games (views on regulation, education, and accreditation; and service delivery problems – the broader context). Members of the GGSSWG's sport psychology sub-group reviewed and pilot tested the survey before distribution.

Data Analysis

Data analysis was led by the first author. Frequency statistics were calculated for closed-ended questions in the survey. Qualitative data in relation to the practitioners' personal values (1385 words) and their views on problems with service delivery in Gaelic games (771 words) were analysed using three phases of content analysis (*preparation*, *organisation*, and *reporting*; Elo & Kyngäs, 2008). After familiarising herself with the dataset via multiple readings of the responses (preparation phase), the first author systematically coded relevant text segments inductively (organisation), labelling these comments using brief phrases. For example, segments of text within the response, "Time to do both workshops and individuals meetings. I tend to get access for

workshops but limited on 1:1's", were coded as "lack of time for delivering services" and "lack of access to players". The first author then grouped similar codes into sub-categories. For instance, the codes "poor engagement from coaches" and "getting buy in" were clustered together within the subcategory "engagement challenges". This same process was then repeated to develop categories. To give an example, the sub-categories "being siloed" and "engagement challenges" were combined within "integration, engagement, and access issues". The first author shared her initial analysis with the fourth author, who acted as a 'critical friend' (Smith & McGannon, 2018). Although the degree of "insiderness" or "outsiderness" is fluid and contingent on time, place, and social context (Allen-Collinson, 2013), the first author considered herself an "insider" to Gaelic games, whereas the fourth author, who had no prior experience in Gaelic games, regarded themselves as an "outsider". The fourth author's position enabled him to pose critical questions that encouraged the first author to articulate more clearly why the findings held particular meaning in the context of Gaelic games (e.g., Why might access be such a pronounced issue in Gaelic games?) and how they connected to the literature on applied sport psychology. In the last phase (reporting), the first author wrote up the analysis, with illustrative quotes used to facilitate the voice of participants and relevant literature drawn upon to link the findings to applied sport psychology more broadly.

Rigour

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In Study 1, we took several actions to enhance rigour. First, collaborating with members of the GGSSWG to design the study allowed us to draw upon a wealth of experiential knowledge not available within the academic literature and to develop contextually-sensitive research that could address the needs of relevant parties in Gaelic games, thus ensuring that the research was relevant, timely, and could make a significant contribution (Tracy, 2010). Second, in our analysis, we sought rich rigour by engaging in critical friends' discussions (Smith & McGannon, 2018). Finally, before submitting the research for peer review, we shared a summary of findings with the GGSSWG's

sport psychology sub-group in written and oral presentation formats and invited questions and feedback. The group communicated that the findings were informative and resonated with their experiences, which enhanced our confidence in the credibility of the research.

Findings and Discussion

Practitioner Backgrounds

More than two-thirds of participants had under 1000 direct contact hours of service delivery experience in sport (< 249 hours = 25.00%; 250-499 hours = 11.11%; 500-749 hours = 19.44%; 750-1000 hours = 13.89%), with 11 participants (30.55%) having more than this. Most participants (52.78%) had under four years of experience in Gaelic games, with the remainder having 5-9 years (22.22%) or \ge 10 years (25.00%) of experience. One-third of participants held a bachelor's degree in either sport science (or a related discipline) (n = 12) or psychology (n = 12). The majority of participants had a minimum educational qualification in sport psychology or psychology to Masters (73.53%) or doctoral level (25.00%). Two participants did not have a university-level degree, with one completing a short online course and another having no formal qualification. These findings parallel previous research in Belgium (Sanchez et al., 2005) and Denmark (Feddersen & Ryam, 2022) by indicating that individuals providing support in Gaelic games have varied educational backgrounds and that some do not possess relevant qualifications.

Nineteen participants (52.77%) held some form of accreditation and/or registration, with the most common being the SII (n = 15; representing 50% of practitioners in the country with this accreditation), followed by the Psychological Society of Ireland (PSI; n = 7), British Association of Sport and Exercise Science (BASES; n = 3), and British Psychological Society (BPS; n = 3). Only 52.94% (n = 9) of non-accredited participants (n = 17) were pursuing an accreditation, thus suggesting a relatively high proportion of participants are practicing in Gaelic games without accreditations of any form and are not pursuing these. Therefore, despite the presence of

credentialing systems in Ireland and in the region (e.g., FEPSAC), many are not engaging with these. The most used title was "sport psychologist" (38.89%), followed by "performance coach" or "mental skills coach" (27.78%) and "sport/performance psychology consultant" (13.89%).

Professional Practice

At the time of the study, participants were working over a sustained period of time (i.e., more than the occasional once-off workshop) with 97 teams across Gaelic football, ladies Gaelic football, hurling, and camogie. Most of these teams were male (>64.95%) and performing at adult club-level (>50%). Nineteen participants reported that they were providing support to adult intercounty teams (52.77%), 15 worked with adult club teams (41.67%), and eight delivered support to youth inter-county teams (22.22%). Most reported that engagement with adult inter-county teams was at least weekly (57.89%), whereas support at club or youth inter-county levels tended to be fortnightly or less often (\geq 80.00%). Most reported that they were not interviewed for the role (64.44%) nor had a contract in place (94.44%) for the team they worked with most. Among participants reporting information on service charges, the average rate was \in 77.77/hour (\$86.19 US; $SD = \in$ 41.64, \$45.94 US) for individual consultations (n = 27) and \in 225.86/hour (\$250.31, $SD = \in$ 185.07, \$204.18 US) for group consultations (n = 29).

We synthesized findings related to professional practice according to levels in the model of professional philosophy proposed by Poczwardowski et al. (2004). Forty-nine different *personal* values were reported, with person-centred (e.g., athlete-centred, client-centred) being the most endorsed. The most widely adopted theoretical paradigm was cognitive-behavioural (n = 19), followed by eclectic (n = 5), behavioural (n = 4) and humanistic (n = 4). For services that participants provided in sport in general (i.e., not exclusive to Gaelic games), the most prevalent dominant model of practice reported was a collaborative approach (i.e., draws from multiple models) (n = 16), followed by psychological skills training (PST; n = 12) and a counselling model

(n = 6). Within Gaelic games, PST was most widely used (n = 17), followed by a collaborative approach (n = 13). Based on differences in the dominant model of practice, this suggests some form of adaptation to services within Gaelic games. Table 1 outlines frequency statistics for *goals of services*, *intervention techniques and methods*, and *modes of intervention delivery*.

Table 1

Goals of services, intervention techniques and methods, and modes of intervention delivery in Gaelic games

Navor Parely Sometimes Often Always

	Never	Rarely	Sometimes	Often	Always
Category (completed responses)	(%)	(%)	(%)	(%)	(%)
Goal of service					
Performance enhancement (35)	0.00	0.00	2.86	60.00	37.14
Team effectiveness (35)	0.00	0.00	25.71	42.86	31.43
Personal growth/development (35)	0.00	8.57	22.86	37.14	31.43
Daily living (35)	2.86	5.71	22.86	48.57	20.00
Mental wellbeing (36)	2.78	0.00	38.89	33.33	25.00
Health and healthy lifestyle (36)	2.78	8.33	30.56	41.67	16.67
Organisational service (34)	14.71	23.53	44.12	17.65	0.00
Individual interventions ¹					
Individual goal setting (36)	2.78	2.78	22.22	44.44	27.78
Self-talk (35)	2.86	5.71	8.57	57.14	25.71
Breathing (36)	2.78	5.56	22.22	44.44	25.00
Pre-performance routines (35)	0.00	2.78	33.33	44.44	19.44
Imagery (35)	5.71	5.71	28.57	54.29	5.71
Strengths-based practice (35)	8.57	8.57	25.71	42.86	14.29
Motivational interviewing (36)	19.44	13.89	30.56	27.78	8.33
Mindfulness (36)	8.33	27.78	22.22	30.56	11.11
Progressive muscular relaxation (36)	16.67	13.89	38.89	30.56	0.00
Skill acquisition/motor control (34)	14.71	26.47	29.41	23.53	5.88
Acceptance and commitment therapy (36)	27.78	19.44	30.56	16.67	5.56
Rational emotive behaviour therapy (36)	31.43	17.14	31.43	14.29	5.71
Hypnosis (34)	97.06	0.00	0.00	2.94	0.00
Group-level interventions					
Group cohesion (34)	2.94	0.00	23.53	52.94	20.59
Team goal setting (35)	2.86	0.00	28.57	48.57	20.00
Teambuilding (35)	0.00	2.78	38.89	44.44	11.11
Leadership development (35)	5.71	5.71	42.86	37.14	8.57
Organisational/cultural change (36)	2.78	11.11	30.56	47.22	8.33
Mode of intervention delivery ²					
Group consultations with players (36)	0.00	2.78	22.22	44.44	30.56
Individual consultations with players (36)	2.78	0.00	19.44	50.00	27.78
Group consultations with management/coaches (36)	2.78	8.33	30.56	33.33	25.00
Group consultations with players and management/coaches (35)	2.86	8.57	28.57	40.00	20.00
Individual consultations with management/coaches (36)	5.56	8.33	30.56	38.89	16.67

Note: (1) Five practitioners reported reflective tasks (e.g., journaling) as intervention strategies; (2) Other service delivery modes reported in free-text responses included interactions with the multi-disciplinary team (n = 2) and parents (n = 2).

Twenty-eight participants (77.77%) reported they were the main provider of support for mental wellbeing, including mental ill-health, in their typical Gaelic games service delivery experiences. Of these 28 participants, only 23 (82.14%) reported that they referred clients if they presented with mental ill-health, with none of the participants who did not refer clients reporting a

clinical background. Given that the prevalence of symptoms of common mental disorders has been reported to range from 23% (adverse alcohol use) to 48% (anxiety/depression) among elite Gaelic games players (Gouttebarge et al., 2016), education and training is needed to ensure that appropriate support is provided to individuals who present with mental health issues and that practitioners understand the boundaries of their practice, and know how and where to refer clients.

Professional development activities most regularly endorsed included engagement with written or digital resources and reflective practice (Table 2). Supervision is considered vital for CPD in applied sport psychology (Sharp et al., 2021) but over one-third of participants, 50% of whom were accredited with the SII, never engaged in supervision, and less than one-quarter of the overall sample engaged in supervision on an at-least-monthly basis. The lack of supervision engagement could be due to several reasons, including the absence of regulation of sport psychology in the Republic of Ireland (and thus training pathways that involve or teach supervision) and lack of formal supervision requirements. Overall, the findings are somewhat comparable to past (Watson et al., 2004) and more recent evidence (Feddersen & Ryam, 2022) concerning supervision engagement, which is concerning as supervision is considered integral for safeguarding the quality of applied sport psychology (Sly et al., 2020).

Table 2
 Frequency statistics for engagement in continuous professional development activities.

		Less than	1-3 times			
	Never	once per	per year	4-6 times	Monthly	Weekly
Form of continuous professional development	(%)	year (%)	(%)	per year (%)	(%)	(%)
Reading journal articles or books	0.00	0.00	2.78	5.56	38.89	52.78
Digital resources (e.g., podcasts)	2.78	0.00	11.11	8.33	25.00	52.78
Reflective practice	2.78	11.11	8.33	5.56	36.11	36.11
Interactions with peers/colleagues/students	0.00	0.00	27.78	16.67	30.56	25.00
Interactions with other sport science support personnel	2.78	8.33	22.22	8.33	22.22	36.11
Courses or training	5.56	11.11	19.44	50.00	8.33	5.56
Experiential learning	16.67	11.11	16.67	13.89	22.22	19.44
Attending conferences	13.89	27.78	5.56	52.78	0.00	0.00
Supervision	38.89	25.00	0.00	13.89	19.44	2.78
Role play	44.44	30.56	0.00	13.89	8.33	2.78

General Views on Service Delivery in Gaelic Games

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279	Views on Regulation. Most participants were very unsatisfied ($n = 11$; 30.55%) or
280	unsatisfied ($n = 14$; 38.89%) with regulation of sport psychology in Gaelic games. Illustrating
281	underlying issues, one participant said, "With no formal training route in Ireland for Sport and
282	Exercise Psychologists, anyone can provide the support. There are a lot of people doing the work
283	of a Sport Psychologist under the title 'Performance Coach', especially ex-players" (Participant 35).
284	More than 75% felt there should be accreditation for sport psychology at adult inter-county ($n = 30$;
285	83.33%) and youth inter-county levels ($n = 28$; 77.77%), with more than half reporting similarly for
286	adult club ($n = 23$; 63.89%) and youth club levels ($n = 20$; 55.55%).
287	Service Delivery Problems. Three categories represented problems described by
288	participants when delivering services in Gaelic games. First, integration, engagement, and access
289	issues were widely reported. Many participants referred to insufficient contact time with players,
290	which reduced the potential impact of their work. Other problems were "buy in" and isolation:
291	[There is] A lack of understanding of what sport psychology is and how it can work in practice,
292	and a hands-off approach from coaches and managers. All see it as important but don't know
293	how or want to integrate it. It's a separate entity or takes too much time from other physical,
294	technical, tactical parts of sessions. (Participant 9)
295	Getting buy in from coaches (Zakrajsek et al., 2013) and integrating sport psychology with other
296	services (Wylleman, 2019) is important for effective sport psychology service delivery, but a lack
297	of buy-in from coaches can result in sport psychology services being siloed, unintegrated, and
298	underutilised. Second, misunderstandings and misperceptions about sport psychology were also
299	reported. As one participant put it:
300	There remains a negative attitude among former players from a certain generation that the use of
301	sport psychology is for "weak" players, and they don't see the value in it. Navigating your role

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when this attitude exists can be very challenging. This can most likely be down to a lack of education about the benefits and uses of sport psychology. (Participant 8)

More broadly, participants reported a lack of knowledge among coaches, players, administrators, and the media as problematic, especially with regards to regulation. Finally, *negative attitudes and stigma towards seeking support* were described. Athletes are less open to psychological support after negative experiences (Wrisberg et al., 2009) and several highlighted difficulties with "undoing" the effects of negative experiences, including poor professional practice delivered by "unqualified people", which some felt increased wariness and reluctance to seek support.

Transition from Study 1 to Study 2

Study 1 provided the first empirical insights into sport psychology services being provided in Gaelic games (the what, how, and why), the people delivering these services (the who), and their general views on sport psychology service delivery in this context (the context). To expand understanding of sport psychology in Gaelic games and to support the development of professional practice, there is a need to explore how SPCs deliver services effectively within (the constraints of) this context, particularly in light of the challenges highlighted in Study 1. Context-driven sport psychology (CDSP) was recently introduced as a term in the applied sport psychology literature (Schinke & Stambulova, 2016, 2017) and refers to the ways in which SPCs' practices are shaped by the reciprocal interactions between SPCs, their clients, and the broader (sub)cultural contexts they are part of (Stambulova & Schinke, 2017). To deliver CDSP services, a practitioner should possess contextual intelligence, described as the "ability to learn, reflect upon, understand, and take into account the cultural contexts involved in working with clients" (Schinke & Stambulova, 2017, p. 133). Brown et al. (2005) proposed that for an applied sport psychology intervention to be successful, it must be in a client's "language" and reflect their view of the "reality" of an athletic context, which necessitates knowledge of its structure, patterns, attitudes, and means of influence.

To become a contextually-intelligent practitioner, a SPC should immerse themselves in the various contexts in which they deliver their services to understand its most influential and important factors (Storm & Larsen, 2020).

To illuminate the role of contextual intelligence in shaping the active ingredients (those factors that contribute to positive service delivery outcomes) of CDSP, in Study 2, we aimed to explore SPCs' experience of CDSP service delivery in Gaelic games to understand the active ingredients that contribute to their practice and how these are influenced by the context of Gaelic games. To achieve this, we used a narrative approach, placing the stories and experiences of SPCs at the centre of our analysis to answer the following research questions: (a) What can stories of delivering applied sport psychology services in Gaelic games tell us about the active ingredients of CDSP?; and (b) What do the stories tell us about the role of contextual intelligence in CDSP? By exploring SPCs' stories of service delivery in Gaelic games, we sought to provide insight that could help to train more contextually-intelligent practitioners and inform the development of a *contextual* map (Brown et al., 2005). A contextual map provides a mid-level theoretical account of a phenomenon underpinned by data (Jamal et al., 2015), thereby advancing knowledge, and can inform practitioners' reflections on their practice, both for those delivering services in Gaelic games and those in other contexts. For example, practitioners in other contexts can reflect on the similarities and differences between the contextual map and their own situations as a way to identify strategies to enhance their athlete collaborations.

345 **Study 2**

Methods

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Our second study adopted a narrative approach, grounded in a relativist ontology and subjectivist/transactional epistemology (Tamminen & Poucher, 2020). Narrative inquiry is a psycho-social approach concerned with the study of narratives, which are the cultural and social

resources that people draw upon to structure, give meaning to, and interpret experiences in their own and others' lives over time (Smith, 2016). As narratives can illuminate information about an individual's world, while at the same time impart information about socio-cultural dimensions of life (Riessman, 2008), a narrative approach had the potential to generate valuable knowledge about the lived experiences of CDSP among SPCs, within the socio-cultural context of Gaelic games.

Participants

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Whereas Study 1 sought to capture a wide range of individuals providing support for mental aspects of performance in Gaelic games, in Study 2, we sought to recruit accredited individuals or those pursuing some form of accreditation as a way of ensuring participants were delivering theoretically-grounded and community-sanctioned applied sport psychology Consequently, we specified that participants were eligible to take part if they: (a) had an educational background in sport psychology to at least Masters level; (b) were working with a team on a sustained basis; (c) reported that they had some form of accreditation or were pursuing accreditation; and (d) consented in Study 1 to be contacted about a follow-up interview. Eight males and three females from Study 1 who held (n = 7; SII accreditation n = 6; SII accreditation and HCPC registered practitioner psychologist n = 1) or were pursuing (n = 4) an accreditation provided informed consent to partake in Study 2. Adapting professional development categories (Rønnestad & Skovholt, 2013), we recruited four novices (≤ 5 years' experience), four experienced practitioners (6-14 years' experience), and three experts (≥ 15 years' experience). The amount of direct contact hours of experience of delivering applied sport psychology in sport varied, such that we interviewed participants across the entire career lifespan (< 500 hours n = 2, 500-749 hours n = 4, 750-1,000hours n = 2; > 1000 hours n = 3).

Data Generation

In this study, we generated data through a narrative interview approach (Jovchelovitch & Bauer, 2000). Before the online interviews, participants prepared a timeline of service delivery in Gaelic games and another for a team they had worked with for at least one season. Two open-ended questions were posed by the first author: (a) "can you tell me about the journey of your consulting experiences in Gaelic games?"; and (b) "can you tell me a story about your consulting experiences in a Gaelic games team?" Both questions were purposefully broad to enable participants to tell their stories. Although the second question sought a story about one team, in many cases, stories about multiple teams were told. Throughout the interviews, the first author adopted the role of active listener, moving with each participant's story and making note of preliminary and tentative ideas about the stories shared (Smith, 2016). After the uninterrupted main narration of stories, the first author posed curiosity-driven questions (Jovchelovitch & Bauer, 2000) to elicit more detail. All interviews were audio recorded and lasted 81.45 minutes on average.

Data Analysis

We analysed the interview data using thematic narrative analysis (Riessman, 2008; Smith & Sparkes, 2016). After transcribing the interviews, the first author engaged in indwelling by relistening to the interviews, re-reading her notes, and undertaking multiple readings of the transcripts. During this stage, the first author identified stories of service delivery to be analysed within each transcript. As participants generally provided multiple stories, we analysed "bigger" stories, which focused on a season or multiple seasons with a team, and "smaller" stories within these stories, which included specific consultations with a client or matches that a SPC provided support at, for example. After identifying the stories, the first author coded data concerning the active ingredients of service delivery in Gaelic games. Given our interest in CDSP and contextual intelligence, particular attention was directed towards contextual features that shaped, or were shaped by, how

the SPCs delivered their services. After writing a content summary for each story, the first author shared their analysis with the fourth author, who had listened to the interviews and read several transcripts. Through several meetings, we discussed the analysis and interrogated links within and across the stories for each participant (Smith, 2016). To generate our narrative themes, we asked questions like, "What are the common active ingredients across the narratives of sport psychology practice?" and "How are these active ingredients shaped by the context of Gaelic games?" While interpreting the dataset and answering these questions, we also considered previous research on active ingredients of sport psychology service delivery (Tod et al., 2019). After shifts back and forth between the transcripts and overarching analysis, we refined our results. Writing was considered a central element of our analysis rather than an activity that took place after 'completing' our analysis (Smith, 2016), with this process helping to further develop our interpretations. For example, the third author, who had no prior experience in Gaelic games, encouraged the first author to make the context of Gaelic games more prominent in the representation of findings to ensure that the contextual detail and idiosyncrasies shone through.

Rigour

In conducting this study, we sought to enhance rigour in several ways. First, collaborating with members of the GGSSWG ensured that we designed a study that could help to address the needs and priorities of the field of sport psychology in Gaelic games. Based on these collaborative discussions, we designed Study 2 to develop evidence that could inform guidance for sport psychology service delivery in Gaelic games, in line with the Gaelic games sport science framework (Lane et al., 2023). Second, by directing analytic attention towards practitioners' stories of providing sport psychology services within a specific sporting context, we sought to make a significant contribution to theoretical and practical understanding of the active ingredients of CDSP and contextual intelligence in applied sport psychology. Third, we sought to produce a research

report that was credible by offering thick description of the participants' accounts via illustrative quotes. Finally, we aimed to enhance rigour through the processes of data collection and analysis. For example, we conducted lengthy interviews (> 80 minutes on average) with 11 practitioners (i.e., > 30% of participants in Study 1) who had different levels of consulting experience in Gaelic games. More so, the rigour of our analysis was improved by engaging in critical discussions (Smith & McGannon, 2018) as a research team.

Findings and Discussion

Participants across the sample reported that delivering services in Gaelic games was unique. As one novice SPC put it when reflecting on their first experience in Gaelic games, "I realised it was a different kind of culture to other sports I had worked in. And, I suppose as with any sport, it had a different kind of culture and ethos" (Novice SPC 1). To unpack the nuance and complexity of CDSP in Gaelic games and address our research questions, we present our findings in two sections. In section 1, we describe contextual factors that shaped the CDSP services delivered by participants. This provides insights into the contextual backdrop for the active ingredients of CDSP portrayed in section 2. In detailing the active ingredients of CDSP, we highlight the role of contextual intelligence in shaping services delivered by participants.

Contextual Factors Shape Context-Driven Sport Psychology

Variation in models of practice. Despite similar local contexts, participants described different approaches to service delivery. These variations were largely due to resource constraints (e.g., limited budgets), although in some instances, the SPC's approach to service delivery was shaped by the agreement reached between the SPC and coach(es) and the degree of collaboration (or not). Generally, approaches to CDSP differed depending on (a) how immersed a SPC was (i.e., immersed, outsider, or "on call") and (b) how the SPC worked with the coach (e.g., integrated, cooperative, practitioner-led, collaborative, or did not work with the coach). Examples of immersed

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service delivery were generally described within male, adult inter-county teams and could generally be classified as either: (a) immersed and integrated, whereby the SPC attended training, worked with players, was integrated within the coaching and support team, and worked with and through the coach; or (b) immersed and co-operative SPC-coach relationship, which involved the SPC attending training, working directly with players, and generally operating separately to the coach(es). When SPCs operated as outsiders, a practitioner-led approach, typically characterised by an SPC delivering group sessions on an infrequent basis to players, was most common. In contrast, one SPC shared a story of working on a limited budget as an outsider with a male, adult club team in which a collaborative SPC-coach relationship helped to maximise impact. In this case, the SPC delivered workshops to the players monthly or less often, but the coach reinforced and infused these learnings into the team environment. The SPC felt this was possible as "the culture had already bought in [to sport psychology]" and because "He [the coach] was so clear...He had the ability to follow up on it [sport psychology workshops] and had the vision for where he wanted the team to go. He could then implement it while I wasn't there" (Experienced SPC 3). Finally, one SPC described an on-call and athlete-dependent service (i.e., no engagement from coaches), but uptake was poor.

Time as a constraining factor. Participants discussed the impact of time constraints on how they delivered sport psychology services in Gaelic games. Although access to players was often constrained due to lack of funding, even SPCs who were fully immersed within a team environment described difficulties with getting time to work with players. Whereas professional sport environments can afford an SPC time to engage with athletes and coaches, the amateur status of Gaelic games made this difficult. When comparing their experiences of working in Gaelic games to other professional sports, one SPC reflected on how "coaches [in professional sports] were more interested in filling the players' time rather than leaving them free, which was kind of the opposite

468	in GAA. They [coaches] were more interested in utilizing what time they had, and then they were
469	gone" (Expert SPC 3). Illustrating the difficulties with gaining access, one SPC described a typical
470	training night with a male inter-county team and the narrow window of time available to undertake
471	consultations:
472	I was conscious at the start that getting access to the players is just so difficult. So, you're
473	training 8.00pm, you're off the pitch at 9.30pm. Players are travelling from all around the
474	country. Like, the time is so limited. Sometimes you've got 20 minutes for a one-on-one, if
475	you're lucky, and if your players are there for 7.00 p.m. (Experienced SPC 3)
476	Due to the time constraints, there was a need for a flexible, context-driven, and time-efficient service
477	to maximise impact. Beyond arranging sessions with players to fit around training, other strategies
478	the SPCs used to get time with players included taking players aside during training sessions, with
479	the coach's permission, and online individual meetings.
480	The influence of coaches' knowledge. The impact of sport psychology knowledge among
480 481	The influence of coaches' knowledge. The impact of sport psychology knowledge among coaches soliciting support from participants was widely discussed. Many felt that knowledge of
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reflecting on their involvement in Gaelic games and comparing it to soccer, Experienced SPC 2 said:

They [Gaelic games coaches] have to understand the disciplines and how they work together. Now, I'm not saying all soccer coaches are good at that. They're certainly not. But I think they might have a better appreciation of it because they've had to go through a certain education pathway. I know the GAA (Gaelic Athletic Association) have their pathway, but I don't think it's as robust compared to the soccer education pathway.

For some, particularly novice SPCs, the lack of knowledge among coaches contributed to a lack of role clarity and underutilisation. This was shown in one example shared by a novice SPC when working with a male club team: "I don't think the manager had enough experience or was too keen on having a sports psychologist there because he didn't know what I did and there was never the forum for having a sit-down discussion" (Novice SPC 1). Due to deficits in knowledge among some coaches, participants had learned the importance of clarifying the services they could (and could not) offer, illustrating the development of contextual intelligence (Brown et al., 2005).

Gender of consultants and clients. The stories shared by participants offered insights into the role of gender for sport psychology in Gaelic games. The sub-culture of Gaelic games was described as male-dominated and subcultural norms, traditions, and ideals typical of hypermasculinity in sport (Tibbert et al., 2015) were sometimes discussed. Female SPCs spoke about often being the only female in male team environments, with some recollecting difficult encounters. One SPC recalled one such situation with a coach early in her career:

Throughout that workshop, I was challenged by one of the coaching staff, not outwardly, so that everybody else might get it, but *I* got it. And it was [pause], it was probably from that first workshop, actually, that I realised that they probably didn't place as a high value on it as the others had. (Experienced SPC 4)

Alongside offering an illustrative example of negative attitudes towards sport psychology raised in
Study 1, this story highlighted how female SPCs can encounter unique challenges (Champ et al.,
2019), which can be amplified in hypermasculine environments. Nevertheless, female SPCs also
shared more positive stories. Experienced SPC 1 contrasted a previous experience of feeling like a
"token female" with a more recent experience where some coaches were more open to sport
psychology:
In terms of my experience working with [an inter-county ladies football team], it has been
really, really positive and the majority of the coaches there, there's maybe one or two of the
male coaches [shakes head], they just don't want to know about it. They don't see it. Whereas
the manager and two of the other male coaches are really receptive to it.
Although one in two female players at the inter-county level report access to sport psychology
support (GPA, 2023) and most participants reported prior or current experiences of working with
female clients, few SPCs had been immersed within female team environments. One practitioner
spoke about their perception of the fragile position that a SPC could be in within female teams:
I've often wondered why do I not, or have I not, got more work with women's teams? I think
it's a no brainer, but I think the funds are an issue. So, they target the funds at different things.
And like psychology generally is last thing in and first thing out if something goes wrong.
That's the other story. It's the "add on" as opposed to core. (Expert SPC 3)
As conveyed by this practitioner, a lack of resources limited opportunities for working with female
players in any capacity or significantly curtailed the support that they could provide to female teams.
This exemplifies the impact that macro-level factors in Gaelic games, such as structural and resource
inequalities (GPA, 2023), can have on SPCs in this context.

Active Ingredients of Service Delivery in Gaelic Games

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Forming working alliances with different people. The quality of the working alliance between a psychologist and client is fundamental to producing positive therapeutic outcomes (Duff & Bedi, 2010) and the importance of developing working alliances characterised by respect, credibility, and trust was widely conveyed. Our findings emphasise the importance of the SPCathlete relationship (e.g., Sharp et al., 2015; Tod et al., 2019), but also illustrated the importance of developing trust and rapport with the manager/coaches and the wider multidisciplinary team (MDT) to facilitate effective CDSP service delivery. Due to the time constraints, participants recognised the need to make the most of the time available to them at training and competition to develop interpersonal bonds and understanding of the culture, players, and coaches. As one participant said when recalling the start of their work with an inter-county team, "I was just very hands on and you're just straight in. You were at every training session, and you build that relationship and build that trust with the players and with the coaching staff" (Novice SPC 2). When SPCs had the opportunity (and were adequately resourced) to spend more time within the training environment, this generally helped to strengthen working alliances. Building trust and rapport was a process that took time, however, especially when contact time with players was limited. Illustrating the challenge of building working alliances, one participant reflecting at the end of her second season with an inter-county team said: It's so hard to get to know 40 players when you're there once a week or whatever. So, to just

It's so hard to get to know 40 players when you're there once a week or whatever. So, to just build that rapport, it's only now that I feel like I know a lot of the players and know what works well with one player compared to another player. (Experienced SPC 1)

In light of the time constraints while working in Gaelic games, the SPCs spoke about making a concerted effort to connect with players and to ensure the services they delivered were convenient to build working alliances. Respect and trust from players and coaches led to more structured sessions, and strong relationships were developed through observations, one-to-one meetings, brief-

contact interventions, and informal interactions before, during, and after training sessions. For practitioners who operated as outsiders, developing a working alliance was more difficult.

Building coach and athlete buy-in. The role of buy in to sport psychology among players, coaches, and, in some cases, administrators (e.g., games development manager) was integral. Coach allegiance helped SPCs to gain entry to working with players. As one SPC operating in a male intercounty team commented: "They [the coach] really bought into sports psychology. Maybe they didn't understand all the bits, but they were brilliant gatekeepers and they let me do my work and facilitated me to do my job in whatever shape I needed" (Expert SPC 3). Buy-in was not always necessarily immediate within the Gaelic games context, however, and some SPCs shared stories in which they made a specific effort to develop buy-in over time, reinforcing the importance of consultancy duration for therapeutic outcomes (Wampold & Imel, 2015). When levels of buy in among coaches were less than desired, making it clear as to how the sport psychology services being delivered connected to current issues, and were thus sensitive to context, helped. One experienced SPC spoke about the need to maximise buy in from coaches due to the time-limited, 'outsider' mode of service delivery and recalled conversations with the coaching team that helped to develop this buy in:

I didn't have full buy-in from the coaches at the start. Eventually I started having the conversations with the coaches around, "What's going on at the moment? What issues are you seeing?" Then you have those conversations [and I would say] "Oh, well, I'm actually going to deal with that in the next workshop or going to deal with that today. Why don't you sit in?" A few of them started sitting in and saw the benefits. We have conversations after [where I ask], "how can you follow up with some of that in your next session?" So, they had the sports psychology and then they go on to the pitch. So, you get those conversations, and you get more buy in. (Experienced SPC 3)

In contrast to the above example, many stories indicated a lack of buy-in from coaches and athletes, including in environments where the SPC was embedded and often attended training at least weekly. Illustrative examples of a lack of buy in included late cancellations of planned sport psychology activities or a lack of emphasis placed on utilising the SPC, resulting in service underutilisation. Reflecting at the end of a first season with a female inter-county team, Expert SPC 2 commented:

I enjoyed working with the players, but again, I probably only had about a third of them that really bought in to it. And there were some of the players, who would have been some of the stronger players, didn't buy into it. They didn't really come and see me.

While buy in was often slow to develop initially, several recounted subtle, yet noticeable shifts among players and coaches, especially when: players developed confidence in sport psychology consulting via evidence of success; the SPC brought sport psychology onto the field; and the SPC spent more time in the team environment (e.g., training camp). Numerous participants, however, also recalled cases where they felt they were "ticking a box for SP" and obtained little buy in, and subsequently had little impact.

Practitioner, coach, and multi-disciplinary support team engagement. Collaboration between the SPC and coach was central to effective service delivery (e.g., Sharp et al., 2015) and strong working alliances with coaches involved trust and agreement on goals, expectations, and confidentiality. The nature and degree of coach engagement varied, but some stories involved SPCs consulting with coaches during needs analysis, intervention planning (and refinement), delivery of interventions (i.e., direct or indirect), and reflections, with these interactions helping to ensure that sport psychology services delivered were tailored appropriately to the context. In some instances, this also culminated in the SPC being able to contribute to the content of training sessions, with one SPC explaining how they engaged with coaches to plan training for a male inter-county team:

When people were talking through practice, I would be saying to the coaches, "how can we use
that [drill or activity] to develop our qualities that we want to be?" So then [I was] just sort of
putting the pressure a bit more on the coaches to come up with solutions and you would have a
sort of back and forth. I could put some suggestions in, but equally, like they're the coaches, so
sometimes, they come up with really good suggestions. (Expert SPC 2)
Moreover, examples of working directly with coaches to improve their knowledge and create
consistency in messaging between the coaching team and SPC were shared. This was often achieved
through the coaches engaging with workshops: "I wanted the coaches to be there as well, so that
they could learn, as well as the players, and we were all on the same page, all using the same
language" (Novice SPC 3). Some SPCs working in team environments with a wider MDT also
discussed regular reflection and planning meetings, which helped to ensure that the sport
psychology support addressed a team's and players' current needs. Despite examples of more
positive engagement from coaches and MDTs, some recalled reluctance from coaches to engage:
What I found too is they're [coaches] really open to you coming in and they want to hear the
feedback. But when we're having the workshops with the teams, they won't stay. And then
you'd be like "do you not want to stay and maybe you could do a bit of work?" And they're
like, "no, no, no". (Experienced SPC 1)
This example reinforces findings in Study 1 concerning the lack of engagement from coaches.
Participants emphasised the importance of clarifying coach expectations early and gauging their
willingness to engage with the SPC to enable effective CDSP service delivery. Some experts were
less likely to work with teams when the coach was resistant to engaging with the SPC themselves.

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One of the key questions I've started to ask is how open to feedback are they? And if a coach
or manager or whoever is not open to feedback, that's a massive red flag. They're a performer
in their own right. (Expert SPC 3)

This extract offers a further example of the shaping of practice to context and the use of contextual intelligence, as the participant, who had over 15 years of experience, had identified and come to recognise potential "red flags" that could impact upon the services they delivered.

Active practitioner and player engagement. The SPCs described a range of different starting points for engaging with athletes, which were shaped by both contextual factors (e.g., whether a practitioner was going to be immersed or an outsider) and aspects of the practitioner's contextual intelligence. Illustrating how context shapes service delivery, stories involving immersed SPCs included more examples of player engagement. Due to their knowledge of the Gaelic games context, a common goal for SPCs who begun with group sessions was to address (mis)perceptions about sport psychology, overcome stigma tolerance, and clarify services they could offer. Communicating this information in a manner considerate of the different attitudes that might exist towards sport psychology (Brown et al., 2005) within the context was also considered important: I always go in with that more sort of superficial, "developing mental skills" thing, and then, over time, work more towards the sort of psychoeducation and personal development and those more meaningful conversations. There was a supervisor of mine, when I was training, and who said, "you want to make it seem like it's not psychology". So, I'm always aware of that and I think it's good advice. So, I just go in as like, "I'm just here to try and help you enjoy what you're doing and do it well", and then I had individual meetings with all of the players. (Expert SPC 2) Further reinforcing the discipline-specific social scripts drawn upon, the above quote illustrates how being able to deliver services using language, examples, and activities that were relevant to the

context (Pain & Harwood, 2004) and in a way that could dispel any negative connotations about

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sport psychology (e.g., Mellalieu, 2017) were key to fostering engagement between the SPC and players. Raising athletes' awareness of how support from the SPC could be integrated into their onfield activities (e.g., activities on the pitch focused on communication, problem solving, handling referee decisions) also bolstered athlete engagement, especially among players who were more ambivalent. Although prior experience or knowledge of Gaelic games helped some SPCs to implement sport psychology into drills and games in training, one SPC spoke of the concerted effort needed to learn about how to play one sport having never watched it previously: If you show a real willingness to learn a sport that you don't know and you don't try and pretend you know more than you do, it's appreciated by people. So, I would always be ringing some of the coaches after a game, going like, "right? How do you win a breaking ball? We didn't seem to win many today. Talk me through that. What are you thinking when you're a player? How do you kind of approach that situation and stuff?" Just so I'm at least trying to get an insight into what it's like to play. (Expert SPC 2) Alongside benefiting from having knowledge about the sport, participants discussed examples of work with individual clients that were aided by athlete involvement in the change process. Experienced SPC 3 recalled one such exchange with a male player: He [client] said, "I read something that some of the [county] players, when they make a mistake, they hit the reset button". So, I was like, "oh, can you talk me through that?" He said, "they have a wristband. They put a dot on the wristband. Then when they make a mistake, they reset. So, I go, "OK. Do you like that idea?" He said, "yeah. I thought it was really interesting". "So why don't you try it?" He goes, "you know what? I will". The above example resonates with a client-led approach and showcases how an SPC can cultivate an environment that facilitates growth (Tod et al., 2019), while also leveraging the contextual information shared by the client (i.e., example of another player in the game who uses a specific

technique) to sensitise the intervention to context. SPCs who met with individuals on a one-to-one basis had an opportunity to develop relationships with individual athletes and tailor services, but those who generally delivered team workshops less often tended to be more practitioner-led (Keegan, 2016), offering the coach a "menu" of (usually PST) workshops they could choose from and delivering these in group settings, thus reducing the level of player engagement.

Conclusions

Through two linked studies, we provide novel insights into applied sport psychology service delivery in Gaelic games. In Study 1, we offered the first empirical evidence on practitioners providing support for mental aspects of performance in Gaelic games (the *who*), the services they deliver (the *what*, *how*, and *why*), and problems they encounter while delivering services (the *context*). In Study 2, we illustrated how SPCs shaped their services to context and how the context influenced services, so that the active ingredients for effective service delivery could be enabled (or constrained). Further, we highlighted the importance of understanding how context and contextual intelligence shaped the active ingredients of 'person-in-context' and 'team-in-context' service delivery. Although sport psychology services will differ from context to context, findings concerning the active ingredients of CDSP could be useful for practitioners working in other team-sport environments, especially those in which access to players might be limited. Echoing previous work in sport psychology (Mellalieu, 2017), our findings emphasise the importance of recognising the role of context, learning about it, immersing oneself within it, working with it, and adapting one's services to fit within it.

With the 36 participants who took part in Study 1 providing support on a sustained basis to almost 100 teams, this suggests reasonable interest in sport psychology in Gaelic games. Nevertheless, some notable issues included: the large variations in the participants' educational backgrounds, accreditation status, and titles used; evidence of the delivery of services by individuals

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who were not accredited nor pursuing accreditation; low levels of engagement in supervision; and misunderstandings in Gaelic games about the role and parameters of sport psychology. Arguably, many of these issues could be linked to the lack of all-island regulation of sport psychology in Ireland. Although these findings could have implications for sport psychology in Gaelic games and Ireland, they also offer insight into the multiplicity of ways in which professional standards and regulations (or lack thereof) can impact upon the delivery of sport psychology services that are relevant across jurisdictions. Professional credentialing aims to provide quality assurance for a profession and give clients confidence that a practitioner has achieved a minimal level of theoretical and practical competence and practices in line with ethical standards (Keegan & Cotterill, 2020). With the growing focus on accreditation systems globally (Schinke et al., 2018) and concerns raised with the lack of regulation of sport psychology in this study, our findings call for action at organizational and regulatory levels to protect and develop the profession both in Ireland and in other geographical contexts where further development of professional standards is required, something that is not uncommon in sport psychology. Moreover, with misunderstandings about sport psychology reported in both studies, we suggest that enhancing the sport psychology literacy of coaches, players, support personnel, administrators, and the media is key to increase understanding.

Findings from Study 2 reinforce the importance of developing contextual intelligence and delivering CDSP services (Schinke & Stambulova, 2017) and provide the basis for a contextual map (Brown et al., 2005) that can inform the delivery of CDSP services in Gaelic games and in other comparable team-sport contexts. In line with the proposed contents of a contextual map (Brown et al., 2005), the findings: (a) detail key contextual factors at the micro-level (e.g., challenges of organising one-to-one meetings with players), meso-level (e.g., working as part of a MDT), and macro-levels (e.g., amateur status of players, lack of coach education on SP) that

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influence services delivered; (b) present insights into resources for (e.g., delivering services as part of an MDT, working with and through coaches) and obstacles to (e.g., lack of buy in from players and coaches) service delivery; and (c) offers a framework of active ingredients (i.e., developing a working alliance, buy in, and engagement with various people) that can be compared to other sports. Furthermore, participants in the current study also offered learnings from, and solutions to, the challenges they encountered, which could also be useful for practitioners in other contexts.

Based on our findings and the contextual map of active ingredients that might facilitate effective CDSP service delivery, we suggest several considerations to inform contextuallyintelligent practice. Our findings underscore the importance of a SPC's ability to clarify the services they provide and communicate this in a language suited to the context (Brown et al., 2005). When gaining entry, an SPC should be aware of attitudes towards sport psychology in a particular context. Moreover, SPCs should identify the key means of influence (Brown et al., 2005) and nurture strong relationships with them. The current findings echo previous research in other sport contexts (Keegan et al., 2022) by showing the importance of integrating the SPC into the MDT. Thus, SPCs should focus on developing the working alliance with, and buy in from, coaches and the MDT. As enquiries for sport psychology services are likely to range widely, a contextually-intelligent SPC should consider constraints in place (e.g., temporal, spatial, financial, personnel) and the contextual maps available to them, to optimise service effectiveness. Our findings provide evidence to support previous claims that immersion within a sport environment is valuable for service effectiveness (Poczwardowski et al., 2020), but also indicate that simply being present does not inevitably lead to good working alliances, allegiance, engagement, and, ultimately, effective CDSP services. Therefore, careful consideration is needed of the time and effort required to immerse oneself within, and work with, a team, while acknowledging that this process is also influenced by contextual factors.

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