



We look forward to seeing you at the conference.

Places are limited so please register by 10th October 2010 at
http://bit.ly/tel_conference

Conference Web page: <http://www.lancs.ac.uk/fss/centres/csalt/csalt/event/3427>

CSALT Programmes

Doctoral Programme in e-Research & Technology Enhanced Learning:

A part-time, distance learning, Doctoral Programme for teachers & lecturers to engage in professional development.

http://csalt.lancs.ac.uk/csalt/tel_docprog.htm

BSc Psychology in Education (BPS accredited programme)

A full-time, undergraduate programme where psychological theories and ideas are studied through their application to real life contexts within education.

<http://www.lancs.ac.uk/fass/edres/study/undergrad/pine.htm>

Centre for Studies in Advanced Learning Technology (CSALT)

Within CSALT our interest is not in the technology per se but in the psychological, social and organisational issues that are thrown into sharp relief during the design, introduction and use of technology-enhanced learning environments. Research focuses on networked learning, virtual learning environments and evaluative research. <http://csalt.lancs.ac.uk/csalt/>

About the ENGAGE Learning Project

ENGAGE, the European Network for Growing Activity in Game-based learning in Education, is a project funded by the European Commission's Lifelong Learning Programme. The project aims to provide methodologies for developing and implementing game-based approaches in education and training. Visit the ENGAGE Learning portal and join the community of teachers students and industry: www.engagelearning.eu.



Technology Enhanced Learning

A one-day Conference for Teachers

Monday 18th October 2010
10AM - 3:30PM

Bailrigg Conference Centre
Lancaster University



Speakers



Julie-Ann Sime is Acting Director of CSALT (Centre for Studies in Advanced Learning Technology), Educational Research, Lancaster University. For over 20 years she has researched into psychological aspects of technology enhanced learning particularly in the context of games and simulations in the teaching of science, especially support for meta-cognitive processes.

<http://www.lancs.ac.uk/fss/centres/csalt/csalt/profiles/Julie-Ann-Sime/>



Don Passey is a Senior Research Fellow in CSALT, for more than 20 years, he has used and developed evaluation and research methods to look at uses and impacts of technologies supporting learning in primary and secondary education.

<http://www.lancs.ac.uk/fss/centres/csalt/csalt/profiles/Don-Passey/>



Brian Holmes is a part-time PhD student in CSALT, researching into the use of online learning communities for teachers' continuous professional development particularly in the context of the European Commission's eTwinning initiative. Brian is also Head of Department at the European Commission responsible for the EU's programmes in education, training, culture and media.

<http://www.etwinning.net> and <http://holmesbrian.blogspot.com/>



Andy Smith is a part-time PhD student in CSALT, researching into the effect of induced affect on associative cognitive flexibility in on-line environments. He is also Research Development Fellow at Learning & Skills Improvement Service and Institute for Learning studying informal learning within virtual social learning systems. Andy has worked in the games industry and written about teaching and learning ethics with games. He is also a lecturer at Blackpool & the Fylde College.

<http://www.dragontech.co.uk>



Gearóid Ó Súilleabháin is research manager at DEIS, Department of Education Development (<http://deis.cit.ie>), Cork Institute of Technology, a higher education institute where he is also a lecturer. Over the last 12 years he has published extensively on a range of topics in educational technology. He is also a PhD student in CSALT studying the phenomenon of learning transfer in novice and expert

computer game players.

Programme

Monday 18 October 2010

10:00

Welcome and Introductions

eTwinning Learning Events: Using Online Learning Communities for Teachers' Continuous Professional Development

Brian Holmes, Julie-Ann Sime (Lancaster University), Anne Gilleran (European Schoolnet, Belgium) & Tina Sarisalmi (Municipality of Orivesi, Finland)

Break with tea/coffee

Technology, Learning and Impact

Don Passey (Lancaster University)

Uncovering Hidden Learning (Informal Learning within Virtual Social Learning Systems)

Andy Smith (Blackpool & The Fylde College)

12:30

Lunch

13:30

ENGAGE Learning: A portal for Game Based Learning

Gearóid Ó Súilleabháin (Cork Institute of Technology, Ireland)

15:00

General Discussion

15:30

Close

Why join us?

- An excellent opportunity for continuing professional development
- FREE - no fees to pay. Lunch & refreshments provided.
- A focus on Technology Enhanced Learning including, games based learning resources for teachers, online CPD for teachers, and the impact of technology on learning in schools.

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http://bit.ly/tel_conference or email j.sime@lancaster.ac.uk